

Hopscotch

Traditional playground game

Le jeu **Hopscotch** est un jeu de cour que l'on peut traduire par : La Marelle

Hopscotch is probably one of the oldest children's games.

It is a very old game, found in Rome.

In the Middle Ages, this game was very popular and the design is reminiscent of that of churches.

Pré-requis

- Connaître du vocabulaire, des nombres.
- Connaître les structures langagières nécessaires au jeu.

Matériel

- Craie, cour de récréation
- Au besoin, des fiches **vocabulary**, (identiques et individuelles par table) ou vos **flashcards** habituelles disséminées dans la classe.

Règles du jeu

Vidéo qui utilise la marelle classique :

<https://www.youtube.com/watch?v=fZzswQaICfM>

Vidéo explicative sur le site de la mission :

<https://mission-langues-76.spip.ac-rouen.fr/spip.php?article220>

Nombre de joueurs (**players**) : from 2

Before starting :

- Draw a hopscotch design on the ground with chalk
- Stand on the "Earth" square

To start and play:

- Throw a flat stone or similar object (small bean bag, shell, button, plastic toy) to land on square 1.
- Hop on one foot to the "Sky" square, avoiding the square where the object is.
- The player can say the number of the square on which he is
- Place both feet at the same time if the squares are next to each other.
- Return in the same way
- Pick up the object and jump the square
- Throw the object into square 2
- The winner is the first one to reach the "sky".

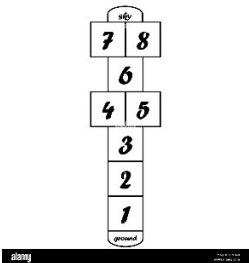
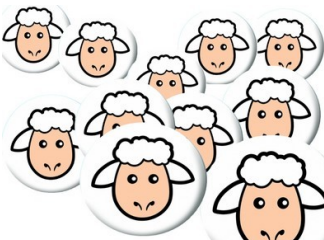
Pass your turn when :

- The object touches the line or lands outside the square
- The player leaves the square
- The player puts both feet on the ground

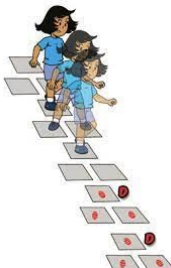
Source : <https://en.wikipedia.org/wiki/Hopscotch>

VOCABULARY

For playing...

chalk 	hopscotch 	Players, from 2 up to ... 	playground 
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Actions

Throw an object 	Place both feet at the same time 
Hop on one foot 	Pick up the object 

Variantes :

